



**Disclosure Statement for use with the Charles Jordan Standard**

The Portland City Council has adopted the Jordan Standard. This Standard provides that it is the policy of the City of Portland that the Commissioner in Charge (or their designee) interview the most highly qualified candidates for any bureau director position, including the most highly qualified candidate(s) of color, the most highly qualified female candidate(s) and the most highly qualified candidate(s) who identify as a person with a disability. This will not serve to limit the number of other highly qualified candidates who are interviewed, rather it is intended to ensure only that the pool of highly qualified candidates who are interviewed encompasses the most highly qualified women candidates, candidates of color, and persons with disabilities. All candidates interviewed will be considered on an equal basis and without preference.

If you are a person of color, **identify as female**, or identify as a person with a disability, and would like this information to be considered under the Jordan Standard, please voluntarily provide this information in the **required equity statement**. The information you provide will only be disclosed to those persons who will determine the most highly qualified candidates to interview. It will not be released or used for other purposes except as aggregated, de-identified data.

By signing this statement you are agreeing only to the limited use and release, as described above, of the information provided on the attached form. Your application will not be adversely affected in any way if you choose not to disclose the requested information.

\_\_\_\_\_  
Signature

\_\_\_\_\_  
Printed Name

\_\_\_\_\_  
Date

**Ted Wheeler, Mayor**

***We are an equal opportunity employer***

Please notify the City of Portland of the need for ADA accommodations no less than five (5) days prior to any City-sponsored event by contacting the Bureau of Human Resources at 503-823-3572 or the City's TTY at 503-823-6868.

