

SOUTH PARK BLOCKS |

8.6.2019

IDEAS

- SEQUENCE
- GREEN ZIPPER
- POCKETS OF PLAY ^{something for smaller kids}
- GATEWAY (MILL)
- ORIENTATION / CONNECTIONS
- AMPLIFY PARK + MORE PARK THAN STREET
- GREEN LOOP LAYER - LOAD NOT THRU
- CARS AS GUESTS
- PARK BLOCKS - south, mid, north → USPS
↳ elements of continuity + distinction
- CATHEDRAL OF TREES
WEST HILLS TO RIVER
- TREE TRANSITION
- GREEN INFRASTRUCTURE
- DEATH AND EXTRA GAP
CREATION FOR SUCCESSIONAL PLANTING

- EDGE CHARACTER AS
DEFINING PARK (EXTEND
PSU EDGE)
- ART AS ATTRACTOR (NOT
RECESSIONAL)
- ARRIVAL + WELCOME
- QUIET + EXPANSION RHYTHM
TREE CORRIDOR
PULSE
- MAINTENANCE ACCESS
USE + TURF, UTILITIES
- EXPANDED VISUAL PLAY
THE HEART, SPLASHIEST SPLASH
(CAREFREE / CAREFREE)
- PROMENADE 'PEACOCKING'
- SLOWER + FASTER SPINES
- PLANTING DELINEATION,
PROTECTION + IRRIGATION
RENOVATIONS
- Integrating of Continuity (trees)

BREAK DOWN BARRIERS (U DIST + C DIST)

CENTRAL / EDGE
CIRCULATION: PATHS · GREEN LOOP · PED / BIKE SCOOTER / CAR
PARK DIFF PACE / CROSS STREETS · CONNECTIONS TO AREAS OUT
UNIVERSAL ACCESS

↓ FOCUS ON PARK: IDENTITY; CONNECTION TO
EACH + OTHER PARKS

RELATIONSHIPS + ADJACENCIES + DESTINATIONS
WAYFINDING · BUILDING EDGES · MORE FLUID EXP. +
CONNECT BEYOND

ENTRY POINTS: NORTH · SOUTH · EAST / WEST TRANSIT POINTS

SAFETY: SCOOTERS · UNIVERSAL ACCESS

BALANCE + RHYTHM: OPEN / CLOSED, ^{PASSIVE} QUIET / ACTIVE, PULSING

VEGETATION: TREES · LANDSCAPE AREAS · SUCCESSION
CANOPY

HISTORICAL PERSPECTIVE: TREE CANOPY · INTERP / LAND STORY
OF ALL ERAS

SCALE OF SPACES / BLOCKS / ROOMS vs. EDGE SPACES
PLACE OF REFUGE · GATHERINGS

PUBLIC ART: WHAT HERE? ^{what} MISSING? ^{ATTRACTOR} FOREGROUND OR BACKGROUND?
TELLING STORY · PERMANENT + TEMP · INTERACTIVE · ENGAGE ARTISTS

PLAY THRUOUT: ART · INTERACTIVE · SEASONAL

GATHERINGS: NEIGHBORS · VISITORS · MAINTENANCE

PROGRAMMING: SEASONAL · DAY / NIGHT · MORNING / EVE

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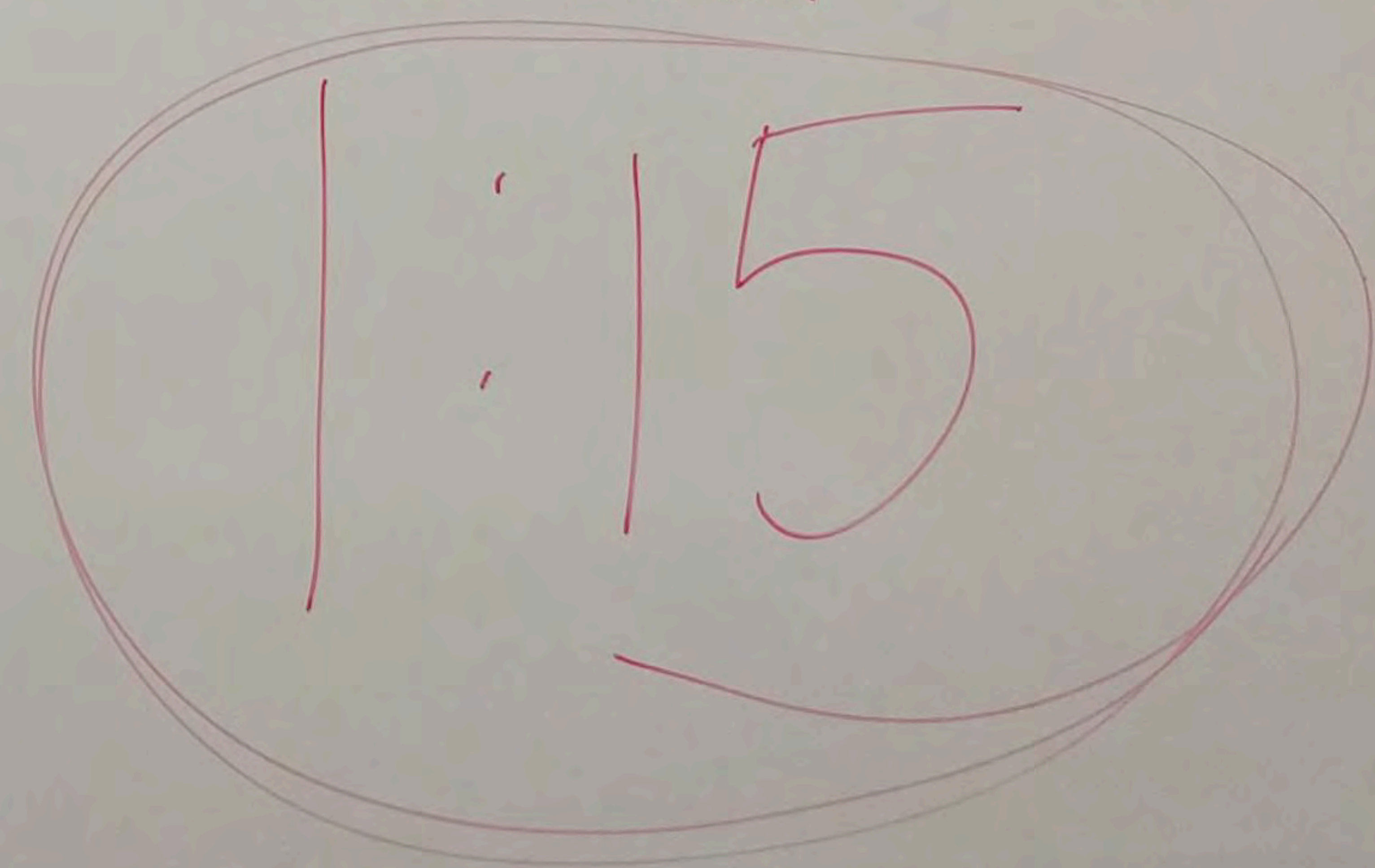
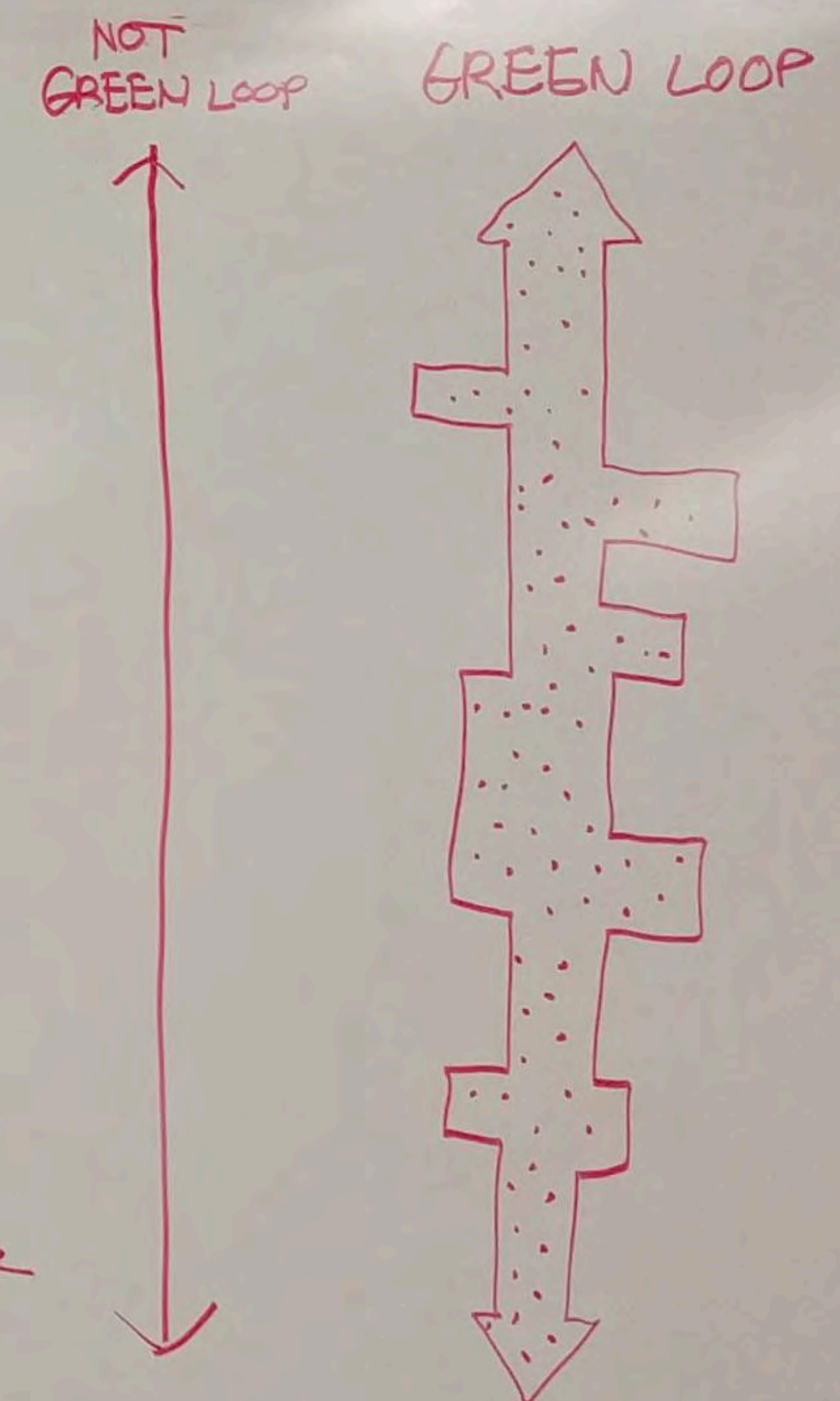
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